Wireshark Developer and User Conference

Troubleshooting Tips and Tricks for TCP/IP Networks

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The "Top 10" Issues

- Packet loss
- 2. Client, server and wire latency
- 3. Window scaling issues (RFC 1323)
- 4. Service response issues and application behavior
- 5. Network design issues (wired/wireless)
- 6. Path issues (such as QoS)
- 7. Itty Bitty Stinking Packets (Low MSS Value)
- 8. Fragmentation
- 9. Timing problems
- 10. Interconnecting devices

Hot Tips for TCP/IP Troubleshooting

- Build a troubleshooting profile*
- Recolor Window Update packets to green background (should not be "Bad TCP" coloring)
- Filter on ports, not protocols
 (e.g., use tcp.port==80
 rather than http)
- Always watch the time column –
 some networking is just ugly
- Watch for both Retransmissions and Fast Retransmissions in the Expert**

^{**} as noted in the session – filter on tcp.analysis.retransmissions will show both standard and fast retransmissions!



^{*} See Laura's Lab Kit v10

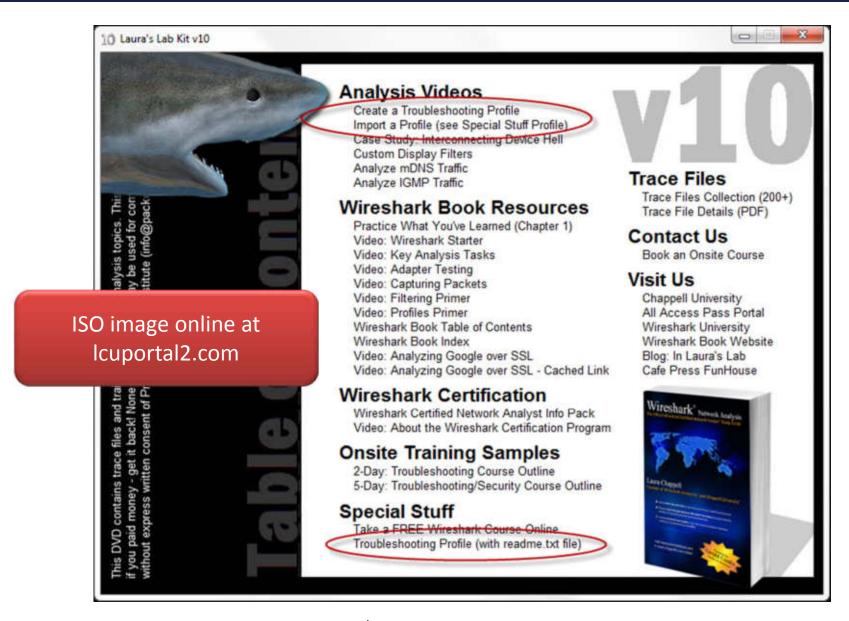
Hot Tips for TCP/IP Troubleshooting

- Recognize a "short TCP handshake" data is contained in the third handshake packet
- Expand the Conversation window to view Duration
- Enable TCP Conversation Timestamps (TCP protocol setting) – column?
- Click through the IO Graph –
 Don't troubleshoot red herrings
- Know the definition of each
 TCP analysis flag
- Watch the handshakes!

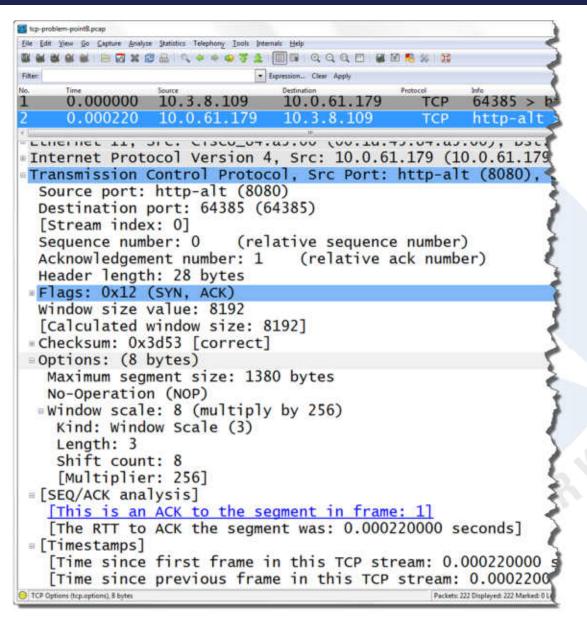
Move Your
Butt-Uglies™
Up

^{*} See Laura's Lab Kit v10

Your TCP/IP Troubleshooting Profile



The All-Important Handshake



Focus on:

- Window Size
- Options

TCP Options

www.iana.org/assignments/tcp-parameters/tcp-parameters.xml

Ki Length		Meaning 🖫	Reference 🖫	
0	•	End of Option List	[RFC793]	
1		No-Operation	[RFC793]	
6	4	Maximum Segment Size	(DEOZG)	
3	3	WSOP1 - Window Scale	[RFC1323]	
4	2	SACK Permitted	[RFC2018]	
5	N	SACK [RFC2018]		
6	6	Echo (obsoleted by option 8) [RFC1072][RFC-eggert-tcpm		
7	6	Echo Reply (obsoleted by option 8) [RFC1072][RFC-eggert-tcpm		
8	10	TSOPT - Time Stamp Option [RFC1323]		
9	2	Partial Order Connection Permitted (obsolete)	[RFC1693][RFC-eggert-tcpm-historicize-02	
10	3	Partial Order Service Profile (obsolete)	[RFC1693][RFC-eggert-tcpm-historicize-02	
11		CC (obsolete)	[RFC1644][RFC-eggert-tcpm-historicize-02	
12		CC.NEW (obsolete)	[RFC1644][RFC-eggert-tcpm-historicize-02	
13		CC.ECHO (obsolete)	[RFC1644][RFC-eggert-tcpm-historicize-02	
14	3	TCP Alternate Checksum Request (obsolete)	[RFC1146][RFC-eggert-tcpm-historicize-02	
15	N	TCP Alternate Checksum Data (obsolete) [RFC1146][RFC-eggert-tcpm-h		
16		Skeeter	[Stev Knowles]	
17		Bubba	[Stev_Knowles]	
18	3	Trailer Checksum Option	[Subbu Subramaniam][Monroe Bridges]	
19	18	MD5 Signature Option (obsoleted by option 29)	[RFC2385]	
20		SCPS Capabilities	[Keith_Scott]	
21		Selective Negative Acknowledgements	[Keith_Scott]	
22		Record Boundaries	[Keith_Scott]	
23		Corruption experienced	[Keith Scott]	
24		SNAP	[Vladimir_Sukonnik]	
25		Unassigned (released 2000-12-18)		

The Ideal Handshake...

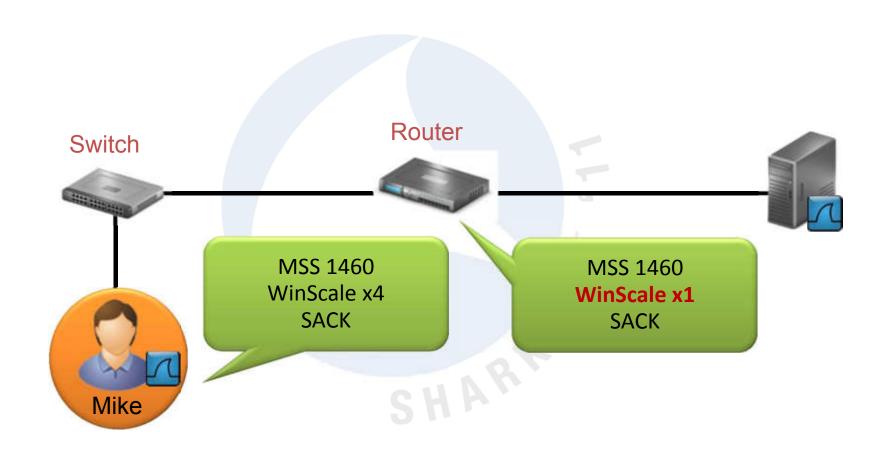
- MSS is decent size
- Window Scaling is enabled and shift factor is OK (watch out for a shift factor of 0)
- SACK is enabled
- Timestamp is on for high speed links (PAWS)
- Taken at client, the RTT is acceptable

PAWS (RFC 1323)

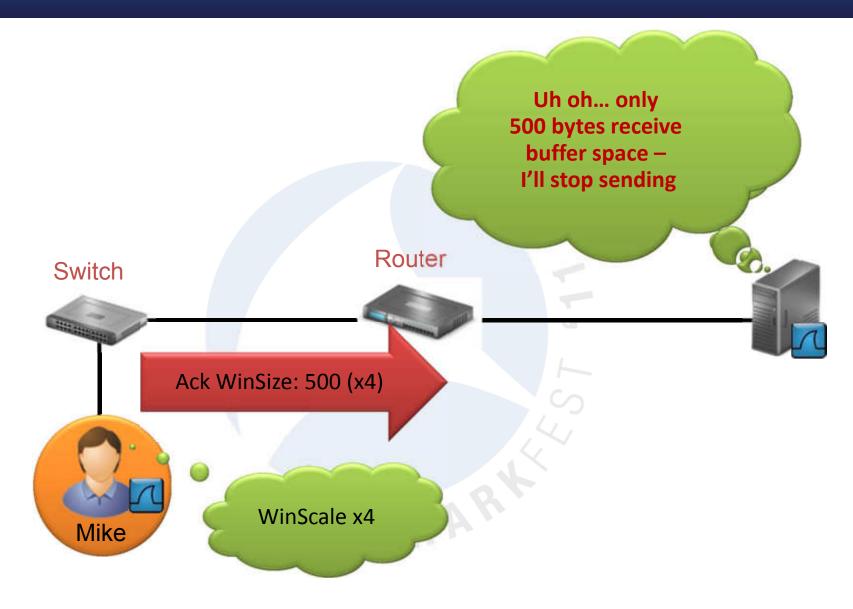
 Protection Against Wrapped Sequence Numbers

Network	B*8 bits/sec	B bytes/sec	Twrap
-			
ARPANET	56kbps	7KBps	3*10**5 (~3.6 days)
DS1	1.5Mbps	190KBps	10**4 (~3 hours)
Ethernet	10Mbps	1.25MBps	1700 (~30 mins)
DS3	45Mbps	5.6MBps	380
FDDI	100Mbps	12.5MBps	170
Gigabit	1Gbps	125MBps	17

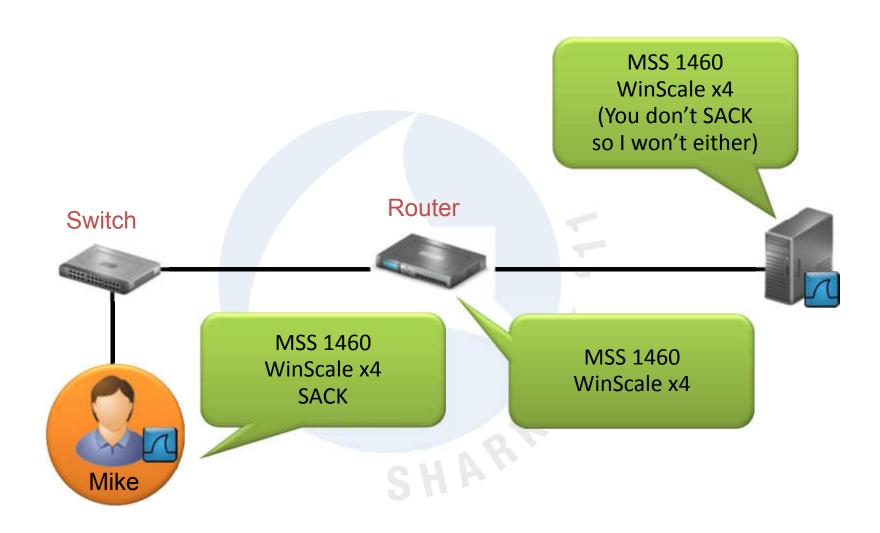
The Problem Handshake #1



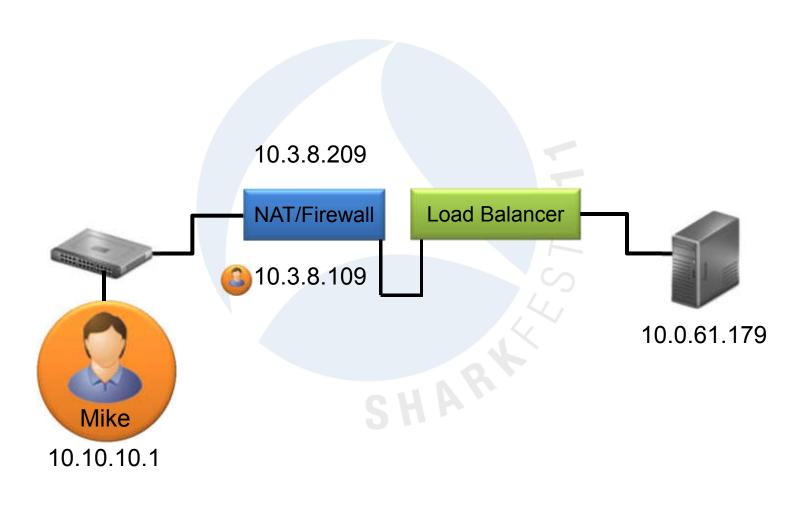
The Problem Handshake #1



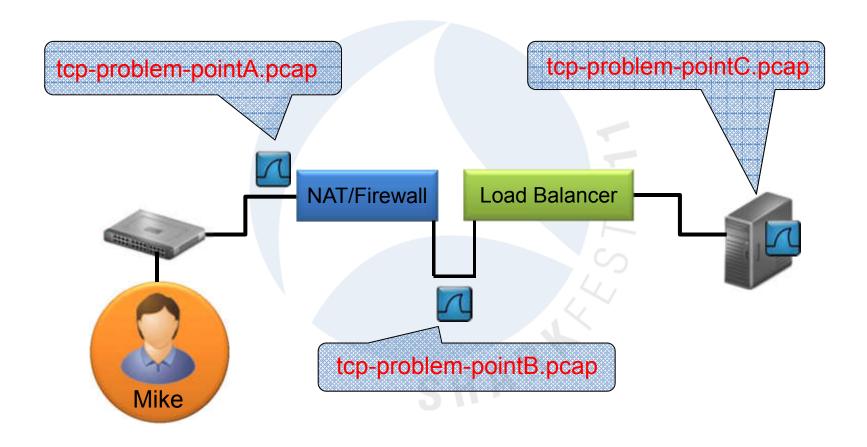
The Problem Handshake #2



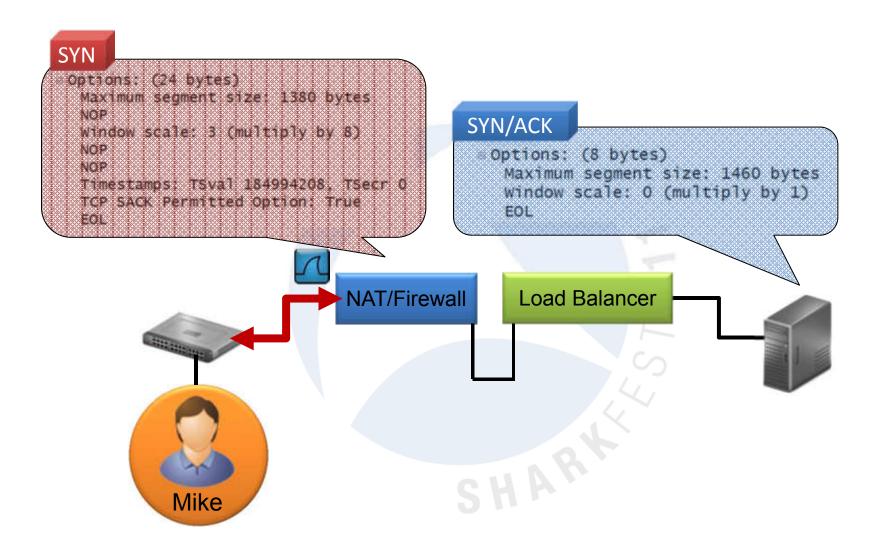
Let's Analyze a Problem



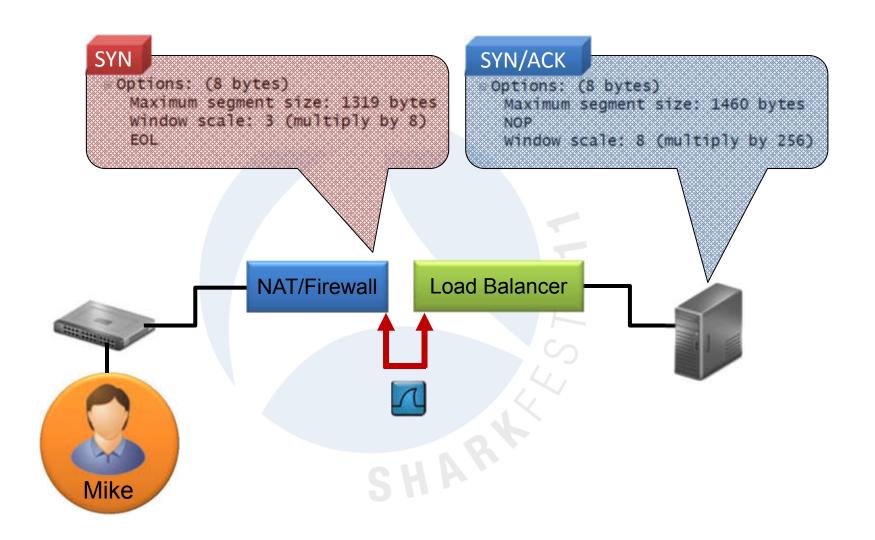
Let's Analyze a Problem



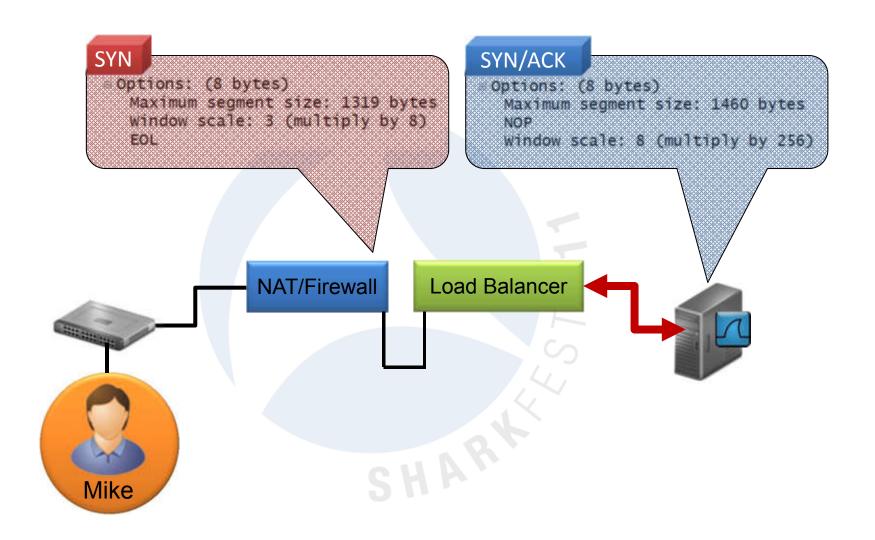
Connection at Point A



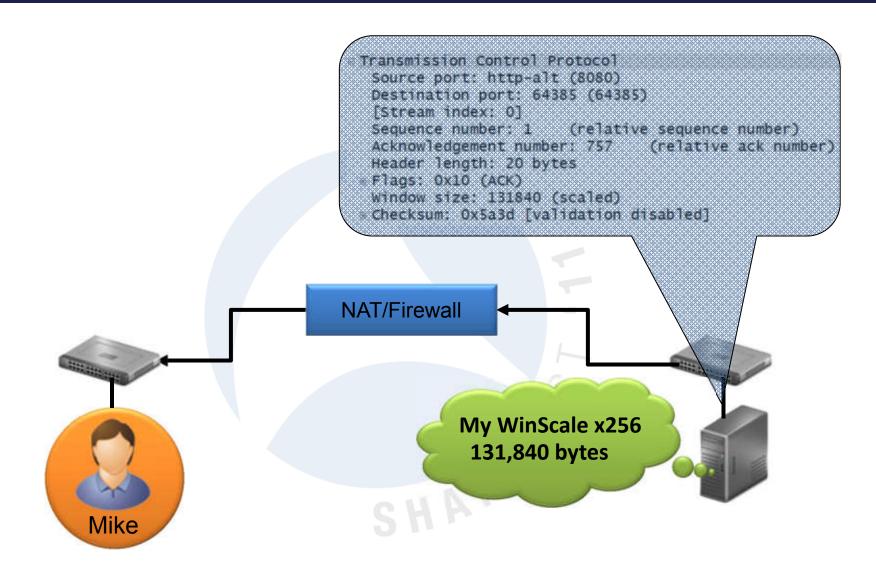
Connection at Point B



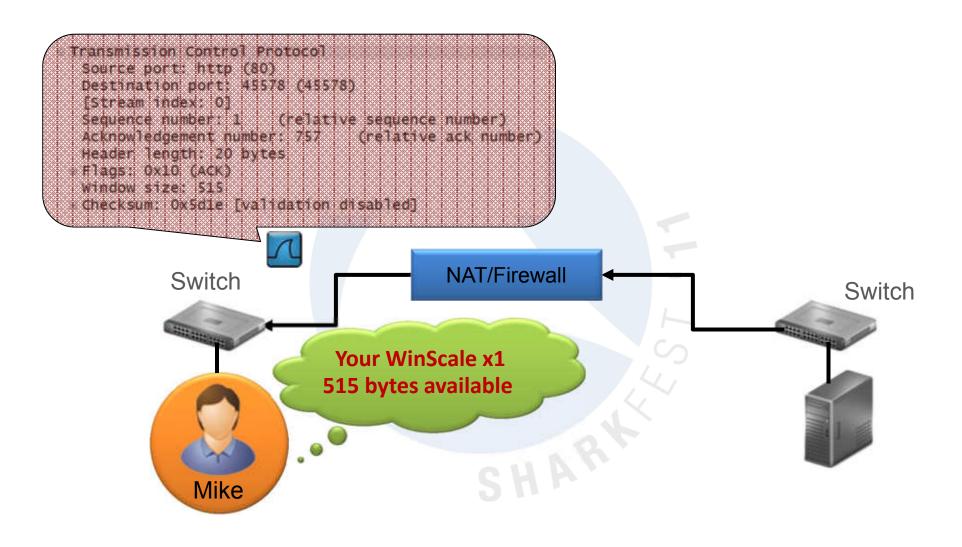
Connection at Point C



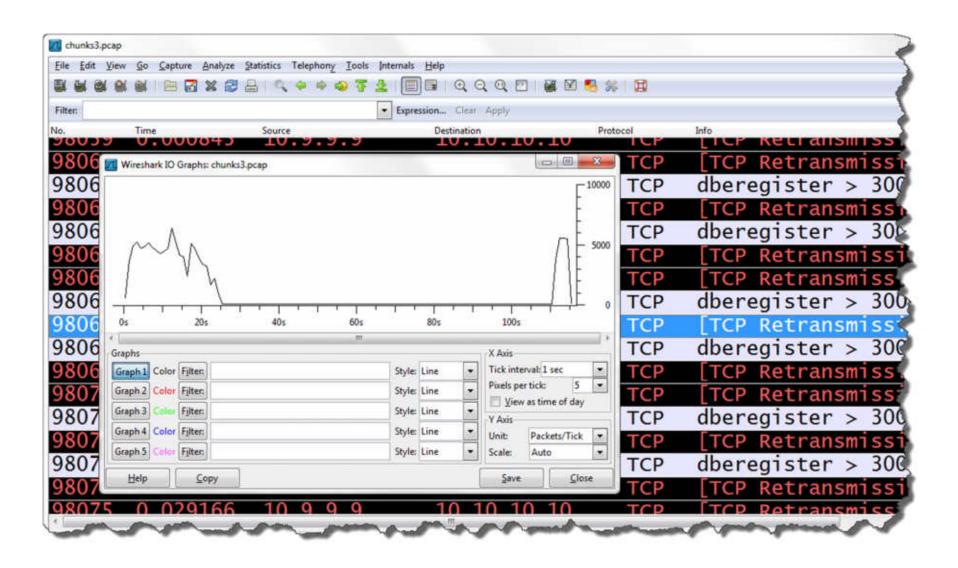
The Beliefs



The Beliefs



What About this Issue?



Use Wireshark TCP Analysis Flags

- tcp.analysis.flags
- tcp.analysis.lost_segment
- tcp.analysis.retransmission
- tcp.analysis.fast_retransmission
- tcp.analysis.duplicate_ack
- tcp.analysis.out_of_order
- tcp.analysis.window_full
- tcp.analysis.zero_window

BTW: TCP Preferences Change

Transmission Control Protocol Preferences...

Allow subdissector to reassemble TCP streams

Show TCP summary in protocol tree

Validate the TCP checksum if possible

Analyze TCP sequence numbers

Relative sequence numbers

 Change to relative sequence numbers setting

```
    Track number of bytes in flight

Transmission Control Protocol, Src

    Calculate conversation timestamps

 Source port: ads (2550)
 Destination port: http (80)
                                         Try heuristic sub-dissectors first
 [Stream index: 0]
 Sequence number: 1 (relative sequence number)
                                   (relative sequence number)]
 [Next sequence number: 446
 Acknowledgement number: 1 (relative ack number)
 Header length: 20 bytes

⊕ Flags: 0x18 (PSH, ACK)

 Window size value: 64240
 [Calculated window size: 256960]
 [Window size scaling factor: 4]

⊕ Checksum: 0xe26a [correct]

[SEQ/ACK analysis]
   [Bytes in flight: 445]
```

BTW: Using a Heuristic Dissector

Hypertext Transfer Protocol		
Reassemble HTTP headers spanning m	nultiple TCP segments:	
Reassemble HTTP bodies spanning m	nultiple TCP segments:	
Reassemble chunked	transfer-coded bodies:	
Unc	ompress entity bodies:	
	TCP Ports:	80,3128,3132,8080,8088,11371,1900
EtherType = 0800 (IP)	SSL/TLS Ports:	443
ID: Time - C /TCD)	n H/TP headers fields:	<u>E</u> dit
IP: Type = 6 (TCP)		
TCP: Port = 80 (HTTP)	SH	
HTTP Dissector		

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Questions?

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(download the ISO of LLK10 at Icuportal.com)

Online Dating



Because crabs are filtered through the Internet