



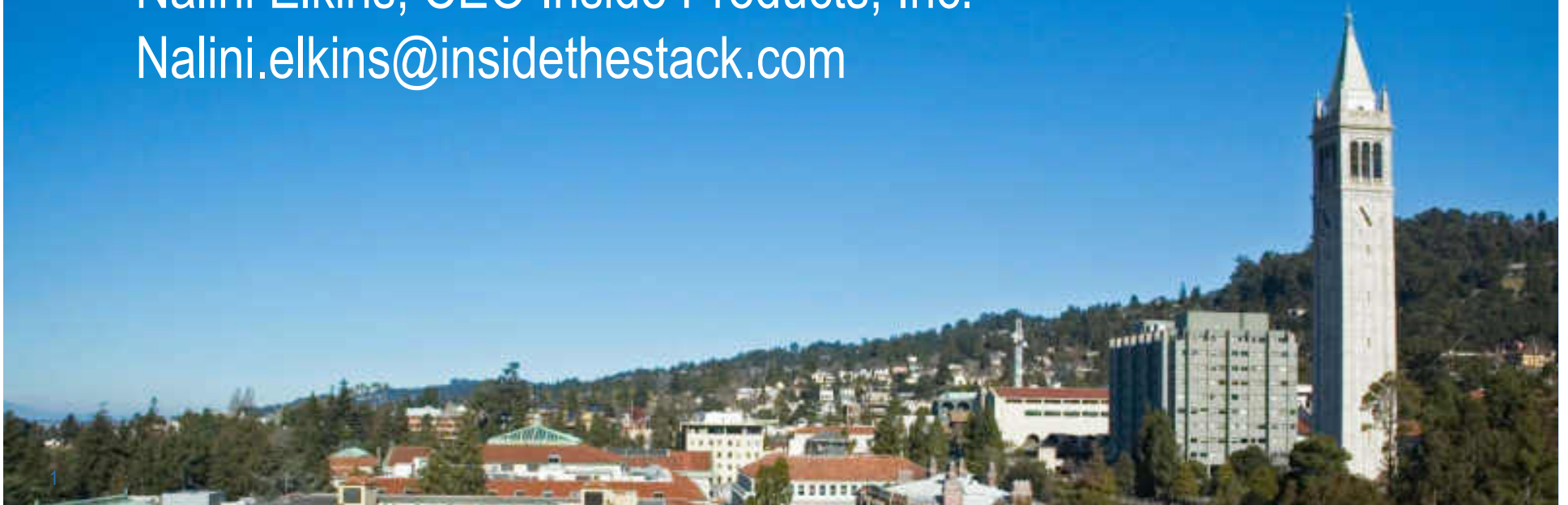
# SHARKFEST '13

Wireshark Developer and User Conference

## IPv6 Address Planning

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# Agenda

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- IPv4 address planning (review)
- IPv6 address planning guidelines
- How to do a simple addressing plan
- Security issues
- Migration strategies

# IPv4 Address Planning

- How did we do this in IPv4?
- We got an address assignment from ARIN.
- In 1993, IETF introduced classless interdomain routing (CIDR) (RFC 1517). CIDR allowed the following:
  - More efficient use of IPv4 address space
  - Prefix aggregation (reduce size of routing tables)
- Network portion of the address determined by network subnet mask (**network prefix**) /8, /19, etc.
- VLSM for subnets

## Common Masks

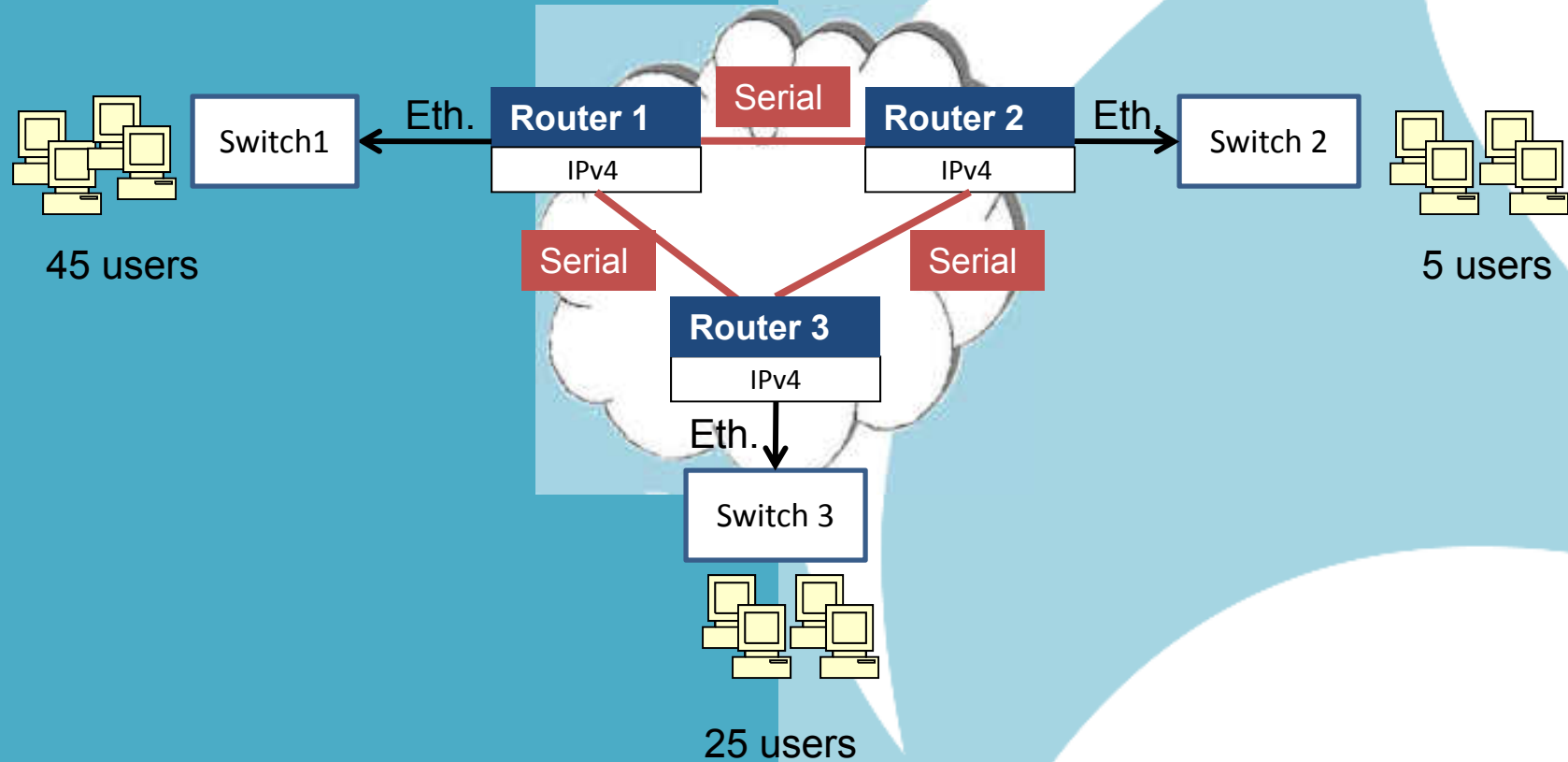
/30	(255.255.255.252)	4 hosts
/24	(255.255.255.0)	256 hosts
/16	(255.255.0.0)	65,536 hosts
/8	(255.0.0.0)	16,777,216 hosts

11111111.00000000.00000000.00000000	/8	(255.0.0.0)	16,777,216	host addresses
11111111.10000000.00000000.00000000	/9	(255.128.0.0)	8,388,608	host addresses
11111111.11000000.00000000.00000000	/10	(255.192.0.0)	4,194,304	host addresses
11111111.11100000.00000000.00000000	/11	(255.224.0.0)	2,097,152	host addresses
11111111.11110000.00000000.00000000	/12	(255.240.0.0)	1,048,576	host addresses
11111111.11111000.00000000.00000000	/13	(255.248.0.0)	524,288	host addresses
11111111.11111100.00000000.00000000	/14	(255.252.0.0)	262,144	host addresses
11111111.11111110.00000000.00000000	/15	(255.254.0.0)	131,072	host addresses
11111111.11111111.00000000.00000000	/16	(255.255.0.0)	65,536	host addresses
11111111.11111111.10000000.00000000	/17	(255.255.128.0)	32,768	host addresses
11111111.11111111.11000000.00000000	/18	(255.255.192.0)	16,384	host addresses
11111111.11111111.11100000.00000000	/19	(255.255.224.0)	8,192	host addresses
11111111.11111111.11110000.00000000	/20	(255.255.240.0)	4,096	host addresses
11111111.11111111.11111000.00000000	/21	(255.255.248.0)	2,048	host addresses
11111111.11111111.11111100.00000000	/22	(255.255.252.0)	1,024	host addresses
11111111.11111111.11111110.00000000	/23	(255.255.254.0)	512	host addresses
11111111.11111111.11111111.00000000	/24	(255.255.255.0)	256	host addresses
11111111.11111111.11111111.10000000	/25	(255.255.255.128)	128	host addresses
11111111.11111111.11111111.11000000	/26	(255.255.255.192)	64	host addresses
11111111.11111111.11111111.11100000	/27	(255.255.255.224)	32	host addresses
11111111.11111111.11111111.11110000	/28	(255.255.255.240)	16	host addresses
11111111.11111111.11111111.11111000	/29	(255.255.255.248)	8	host addresses
11111111.11111111.11111111.11111100	/30	(255.255.255.252)	4	host addresses
11111111.11111111.11111111.11111110	/31	(255.255.255.254)	2	host addresses
11111111.11111111.11111111.11111111	/32	(255.255.255.255)	"Host Route"	

# IPv4 Allocation

IP Space available: 195.25.7.0 /24

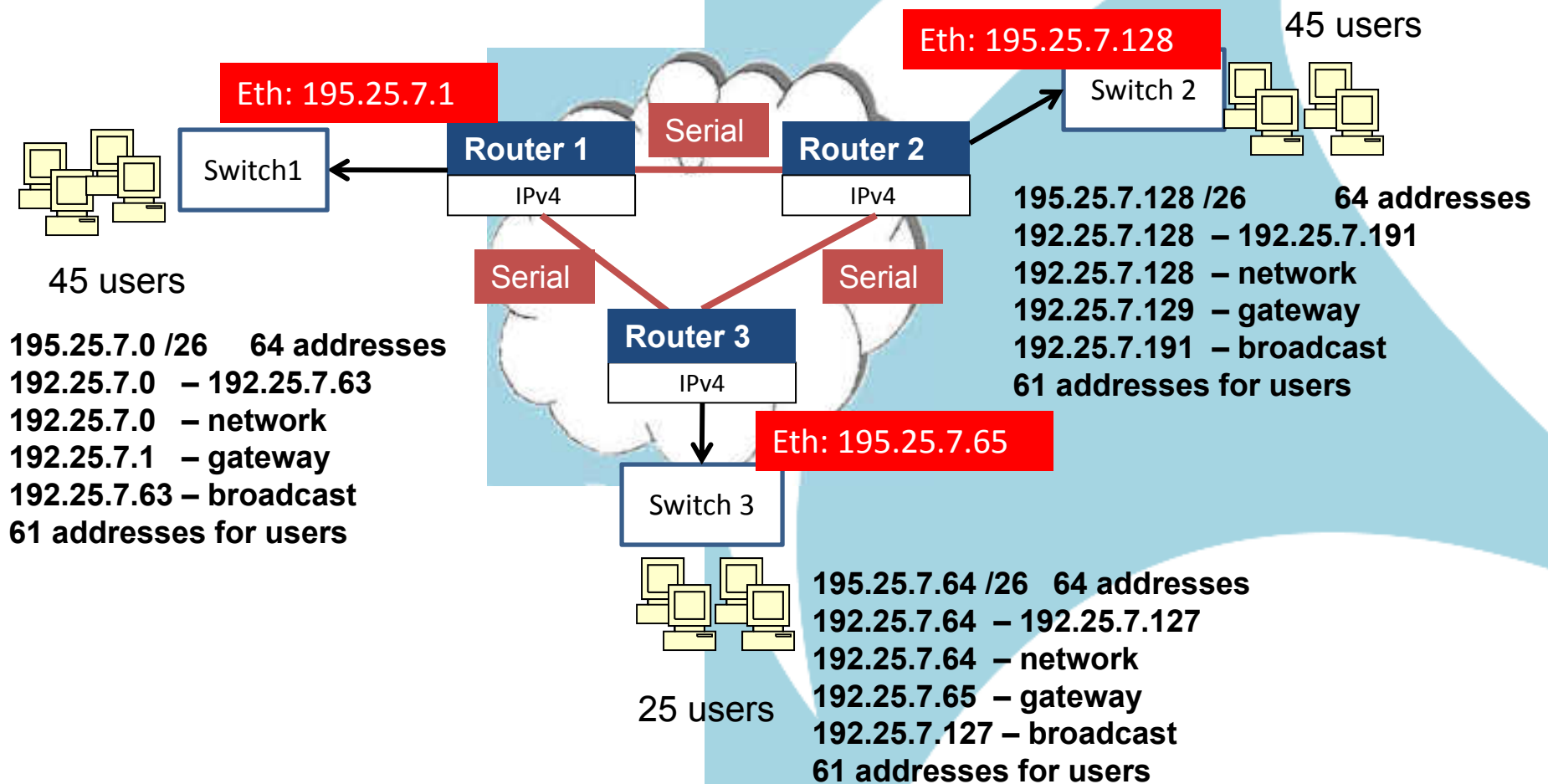
11111111.11111111.11111111.00000000 /24 (255.255.255.0) 256 addresses



# Let's Assign Some Addresses

IP Space available: 195.25.7.0 /24

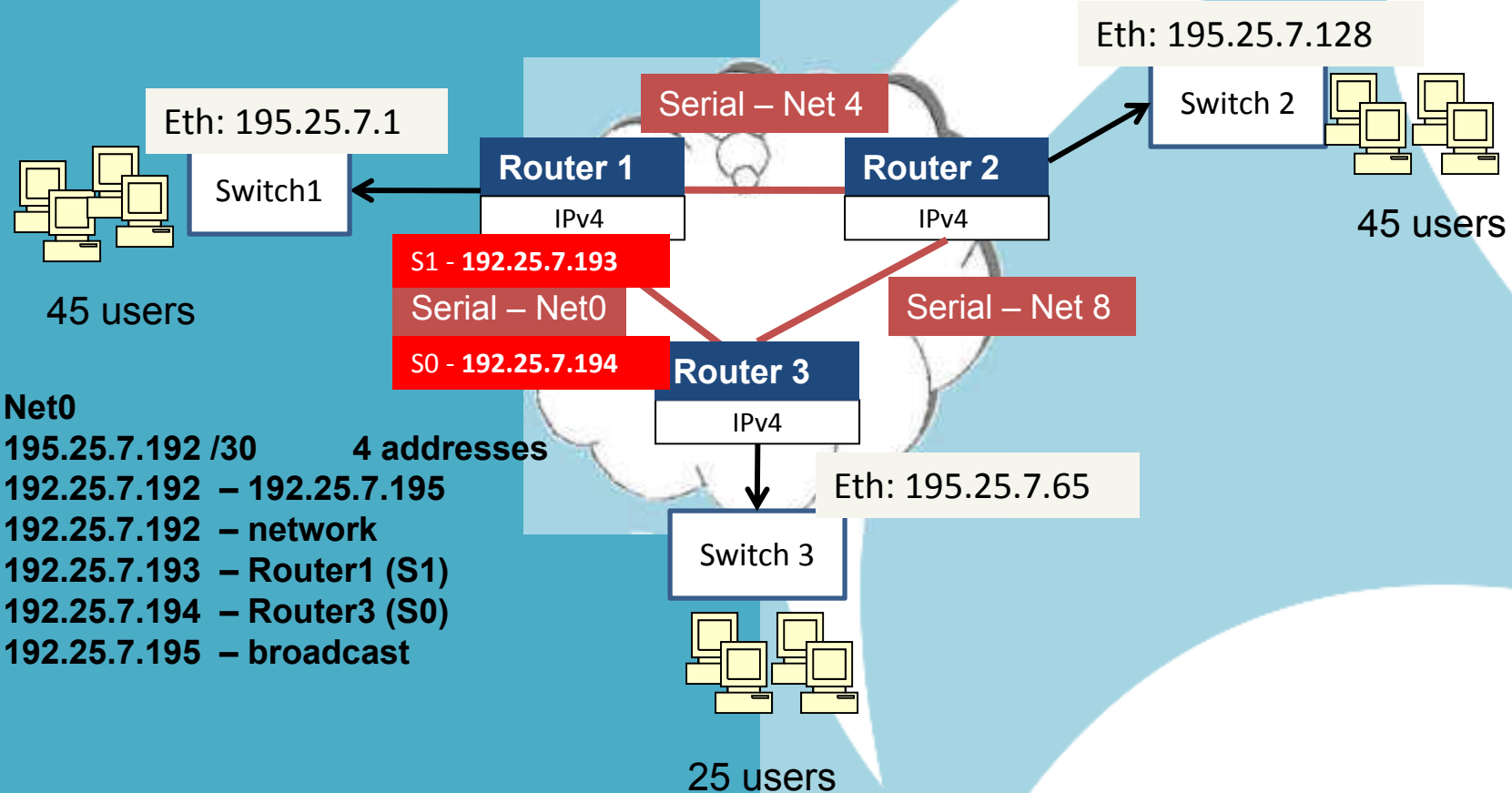
11111111.11111111.11111111.00000000 /24 (255.255.255.0) 256 addresses



# Let's Do the Serial Links

IP Space available: 195.25.7.0 /24

11111111.11111111.11111111.00000000 /24 (255.255.255.0) 256 addresses



# Important IPv6 Address Prefixes

/8

```

11111111xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx.
xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx.
xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx.
xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx.
  
```

00xx::  
FFxx::

/16

```

1111111111111111xxxxxxxxxxxxxxxxxxxxxxxx.
xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx.
xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx.
xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx.
  
```

0000::  
FFFF::

**Let's review!**

/32

```

1111111111111111.1111111111111111.
xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx.
xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx.
xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx.
  
```

0000:0000::  
FFFF:FFFF::

/48

```

1111111111111111.1111111111111111.
1111111111111111xxxxxxxxxxxxxxxxxxxxxxxx.
xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx.
xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx.
  
```

0000:0000:0000::  
FFFF:FFFF:FFFF::

/56

```

1111111111111111.1111111111111111.
1111111111111111.1111111xxxxxxxxxxxxx.
xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx.
xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx.
  
```

0000:0000:0000:00xx::  
FFFF:FFFF:FFFF:FFxx::

/64

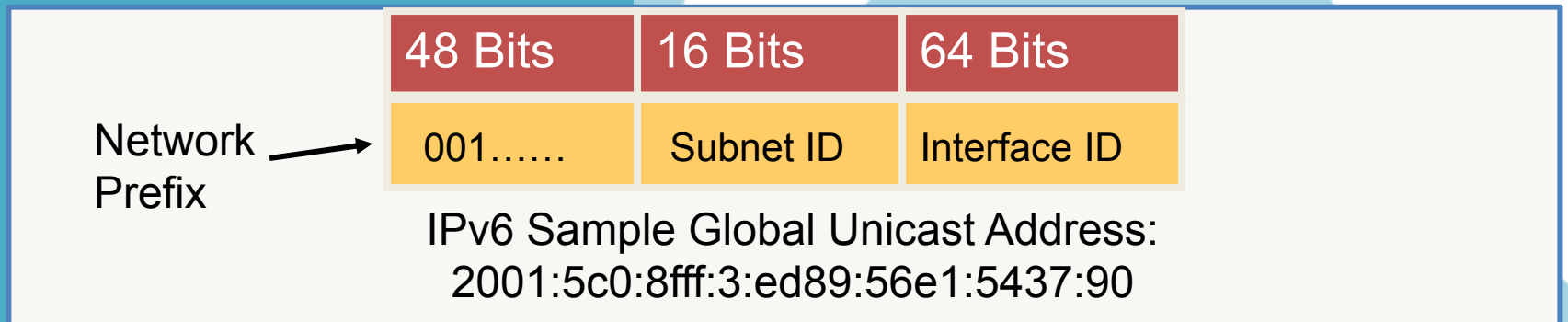
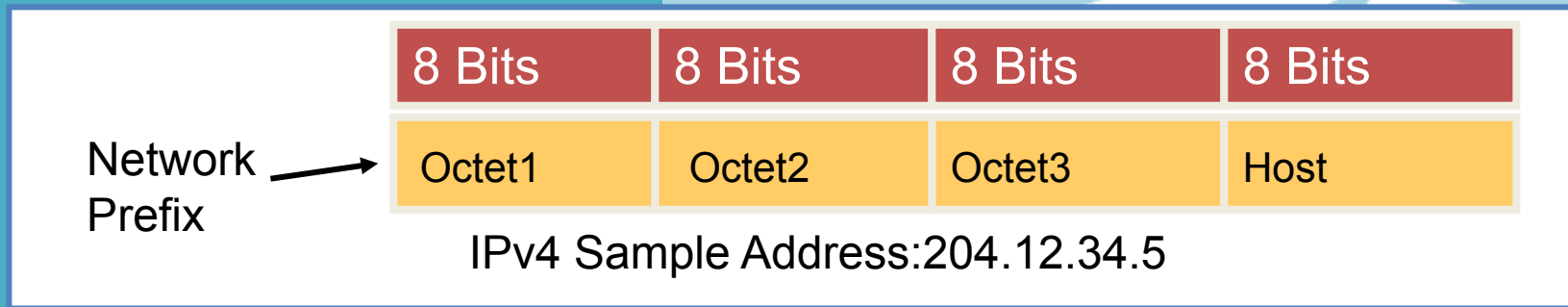
```

1111111111111111.1111111111111111.
1111111111111111.1111111111111111.
xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx.
xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx.
  
```

0000:0000:0000:0000::  
FFFF:FFFF:FFFF:FFFF::



# What Is An Address Range?



# Where Do You Get An IPv6 Range?

**ARIN**  
American Registry for Internet Numbers

Your IPv4 address is **24.130.37.147**

NUMBER RESOURCES | PARTICIPATE | POLICIES

## REQUESTING A RESOURCE FROM ARIN

OR

- In the U.S., as an end-user, you may get an IPv6 assignment from ARIN.
- You can get an IPv6 address from an ISP.

Username and password are case sensitive.

username: [new user?](#)

password: [assistance](#)

log in

[About ARIN Online](#)

1. [Create an ARIN web account](#). If you already have a web account, go to the next step.
2. [Create a point of contact \(POC\) handle](#) for each ARIN contact you want to display in ARIN's WHOIS. If each of your contacts has a handle already, go to the next step.
3. [Create an organization identifier \(ORG ID\)](#) for your organization. If you already have an Org ID, go to the next step.
4. Use the links below to request your resource.

[Email Template](#) [Instructions](#)

FORMS & INSTRUCTIONS		
	FORMS	INSTRUCTIONS
End-user requesting IPv6 addresses		<a href="#">Initial</a> <a href="#">Additional</a>

# IPv6 Assignments

Prefix	Who	Date
-----	-----	-----
2001:0000::/23	IANA	01 Jul 99
2001:0200::/23	APNIC	01 Jul 99
2001:0400::/23	ARIN	01 Jul 99
2001:0600::/23	RIPE NCC	01 Jul 99
2001:0800::/23	RIPE NCC	01 May 02
2001:0A00::/23	RIPE NCC	02 Nov 02
2001:0C00::/23	APNIC	01 May 02
2001:0E00::/23	APNIC	01 Jan 03
2001:1200::/23	LACNIC	01 Nov 02
2001:1400::/23	RIPE NCC	01 Feb 03
2001:1600::/23	RIPE NCC	01 Jul 03
2001:1800::/23	ARIN	01 Apr 03
2001:1A00::/23	RIPE NCC	01 Jan 04
2001:1C00::/22	RIPE NCC	01 May 04
2001:2000::/20	RIPE NCC	01 May 04
2001:3000::/21	RIPE NCC	01 May 04
2001:3800::/22	RIPE NCC	01 May 04
2001:3C00::/22	RESERVED	11 Jun 04
2001:4000::/23	RIPE NCC	11 Jun 04
2001:4200::/23	AfrinIC	01 Jun 04
2001:4400::/23	APNIC	11 Jun 04
2001:4600::/23	RIPE NCC	17 Aug 04

Prefix	Who	Date
-----	-----	-----
2001:4800::/23	ARIN	24 Aug 04
2001:4A00::/23	RIPE NCC	15 Oct 04
2001:4C00::/23	RIPE NCC	17 Dec 04
2001:5000::/20	RIPE NCC	10 Sep 04
2001:8000::/19	APNIC	30 Nov 04
2001:A000::/20	APNIC	30 Nov 04
2001:B000::/20	APNIC	08 Mar 06
2002:0000::/16	6to4	01 Feb 01
2003:0000::/18	RIPE NCC	12 Jan 05
2400:0000::/12	APNIC	03 Oct 06
2600:0000::/12	ARIN	03 Oct 06
2610:0000::/23	ARIN	17 Nov 05
2620:0000::/23	ARIN	12 Sep 06
2800:0000::/12	LACNIC	03 Oct 06
2A00:0000::/12	RIPE NCC	03 Oct 06
2C00:0000::/12	AfrinIC	03 Oct 06
2D00:0000::/8	IANA	01 Jul 99
2E00:0000::/7	IANA	01 Jul 99
3000:0000::/4	IANA	01 Jul 99
3ffe::/16	IANA	01 Apr 08
5f00::/8	IANA	01 Apr 08

# What Do You Get?

- Normal site assignment: /48
  - $2^{16}$  or 65,536 subnets
  - $2^{64}$  hosts per subnet

/48

```
11111111111111111111.11111111111111111111.  
11111111111111111111. xxxxxxxxxxxxxxxxxxxx .  
xxxxxxxxxxxxxxxxxxxx . xxxxxxxxxxxxxxxxxxxx .  
xxxxxxxxxxxxxxxxxxxx . xxxxxxxxxxxxxxxxxxxx
```

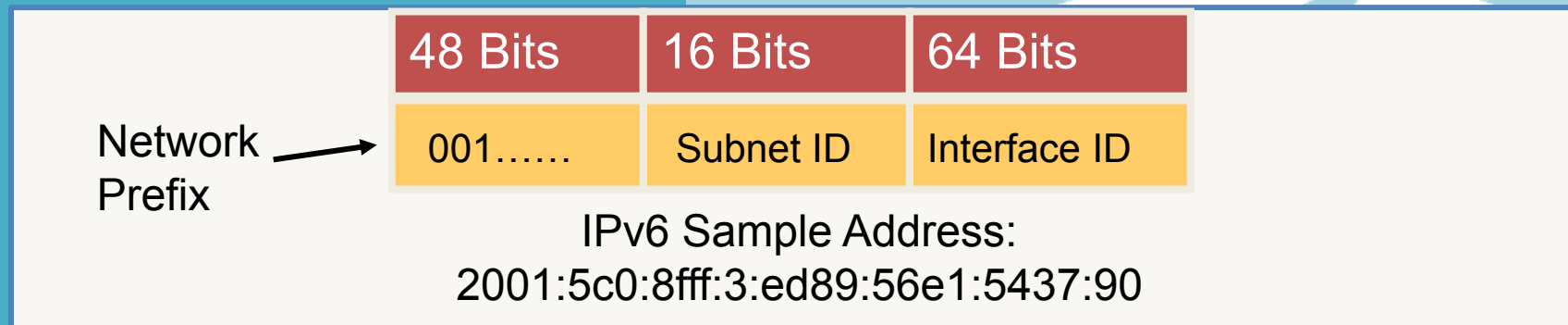
```
0000:0000:0000::  
FFFF:FFFF:FFFF::
```

- From ARIN, may get:

```
2620:1234:5678::/48
```

- Remember, ARIN has IPv6 address block: 2620:0000::/23

# Is This Enough?



- Network Prefix from ARIN (48 bits)
- Subnet : 16 bits (65,535)
- Host : 64 bits ( $2^{64}$ )

International Electrotechnical Commission (IEC) Units of measurement.

kibibyte (KiB) -  $2^{10}$   
mebibyte (MiB) -  $2^{20}$   
gibibyte (GiB) -  $2^{30}$   
tebibyte (TiB) -  $2^{40}$   
pebibyte (PiB) -  $2^{50}$   
exbibyte (EiB) -  $2^{60}$   
zebibyte (ZiB) -  $2^{70}$   
yobibyte (YiB) -  $2^{80}$

# Exponential Growth (Powers of 2)

20	1048576	$104.9 \times 10^{-3}$	quarter of the Sears tower (440m)
25	33554432	$3.4 \times 10^0$	past the Matterhorn
30	1073741824	$107.4 \times 10^0$	outer limits of the atmosphere
35	34359738368	$3.4 \times 10^3$	
40	1099511627776	$109.9 \times 10^3$	
45	35184372088832	$3.5 \times 10^6$	
50	1125899906842624	$112.5 \times 10^6$	~ distance to sun (95 million miles)
55	36028797018963968	$3.6 \times 10^9$	
60	1152921504606846976	$115.3 \times 10^9$	size of the solar system?
65	36893488147419103232	$3.7 \times 10^{12}$	one-third of a light year
70	1180591620717411303424	$118.1 \times 10^{12}$	11 light years
75	37778931862957161709568	$3.8 \times 10^{15}$	377 light years
80	1208925819614629174706176	$120.9 \times 10^{15}$	12,000 light years
85	38685626227668133590597632	$3.9 \times 10^{18}$	4x the diameter of our galaxy
90	1237940039285380274899124224	$123.8 \times 10^{18}$	12 million light years
95	39614081257132168796771975168	$4.0 \times 10^{21}$	
100	1267650600228229401496703205376	$126.8 \times 10^{21}$	(12 billion light years) approx. radius of the known universe?

# What to Do Once You Have It

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- Address planning
  - Break out your address range by ‘subnets’ or regions
  - Assign addresses to devices (servers, clients, routers, etc.)
- Changes
  - In IPv4, Variable Length Subnet Mask (VLSM) used.
  - No VLSM in IPv6
  - No network and broadcast addresses per subnet
  - Many more hosts per subnet
  - No NAT
- Best practices are still being defined
- Security must be considered

# Simple IPv6 Address Plan

---

- Given: 2001:1234:5678::/48
- Nationwide company:
  - 50 regions,
  - 100 offices per region,
  - 100 departments per office
- Initial allocation:

/48

```
11111111111111111111.11111111111111111111.  
11111111111111111111. xxxxxxxxxxxxxxxxxxxx .  
xxxxxxxxxxxxxxxxxxxx . xxxxxxxxxxxxxxxxxxxx .  
xxxxxxxxxxxxxxxxxxxx . xxxxxxxxxxxxxxxxxxxx
```

2001:1234:5678::/48



# Define Regions

- Make regions /56
- Range: 2001:1234:5678:**00**xx:: to 2001:1234:5678:**FF**xx::
- 256 possible regions
- Only need 50

/56

```
11111111111111111111.11111111111111111111.  
11111111111111111111.11111111xxxxxxxxxx.  
xxxxxxxxxxxxxxxxxxxxxx.xxxxxxxxxxxxxxxxxxxxxx.  
xxxxxxxxxxxxxxxxxxxxxx.xxxxxxxxxxxxxxxxxxxxxx
```

- For example:
  - Alabama: 2001:1234:5678:**00**xx::/56
  - Alaska: 2001:1234:5678:**01**xx::/56
  - Arizona: 2001:1234:5678:**02**xx::/56
  - California: 2001:1234:5678:**03**xx::/56

# Define Offices

- Make offices each /64
- The range is: 2001:1234:5678:nn**00**::/64 to 2001:1234:5678:nn**FF**::/64
- 256 offices per region
- Need only 100 per region

/64

```
11111111111111111111.11111111111111111111.  
11111111111111111111.1111111111111111.  
xxxxxxxxxxxxxxxxxxxxx.xxxxxxxxxxxxxxxxxxxxxx.  
xxxxxxxxxxxxxxxxxxxxx.xxxxxxxxxxxxxxxxxxxxxx
```

```
0000:0000:0000:0000::  
FFFF:FFFF:FFFF:FFFF::
```

- For example, in California:
  - Oakland: 2001:1234:5678:03**01**::/64
  - Carmel Valley: 2001:1234:5678:03**02**::/64
  - Moraga: 2001:1234:5678:03**03**::/64
  - San Diego: 2001:1234:5678:03**04**::/64

# Define Departments

- Make departments each /72
- Range: 2001:1234:5678:0000:00xx:: to 2001:1234:5678:FFFF:FFxx::
- 256 possible departments per office
- Need only 100

/72

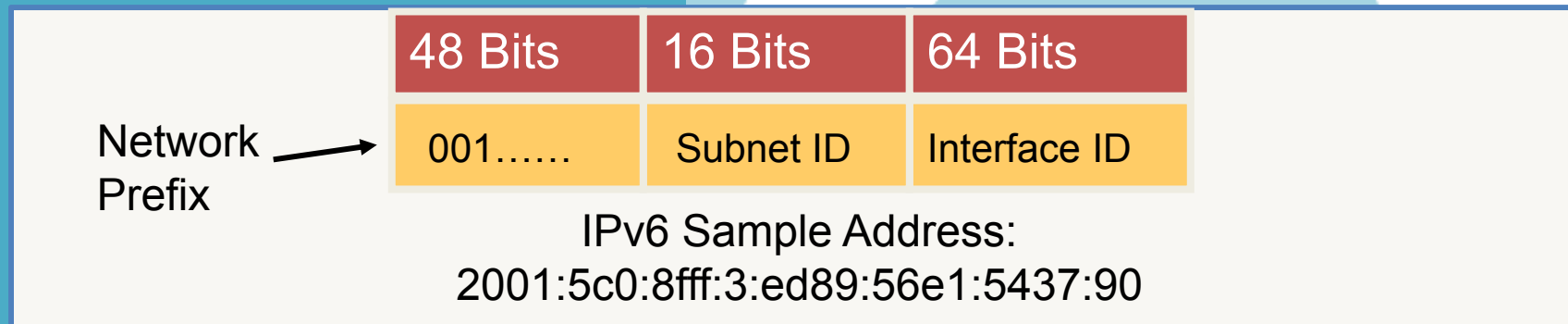
```
11111111111111111111.11111111111111111111.  
11111111111111111111.11111111111111111111.  
11111111xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx.  
xxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxxx
```

```
0000:0000:0000:0000:00xx::  
FFFF:FFFF:FFFF:FFFF:FFxx::
```

- For example, the Carmel Valley office:
  - Payroll: 2001:1234:5678:0302:00xx::/72
  - Engineering: 2001:1234:5678:0302:01xx::/72
  - Shipping: 2001:1234:5678:0302:02xx::/72
  - Sales: 2001:1234:5678:0302:03xx::/72

# But Wait! 64-bit Interface ID

- Format of a Global Unicast Address!
- Save 64 bits for the Interface ID.

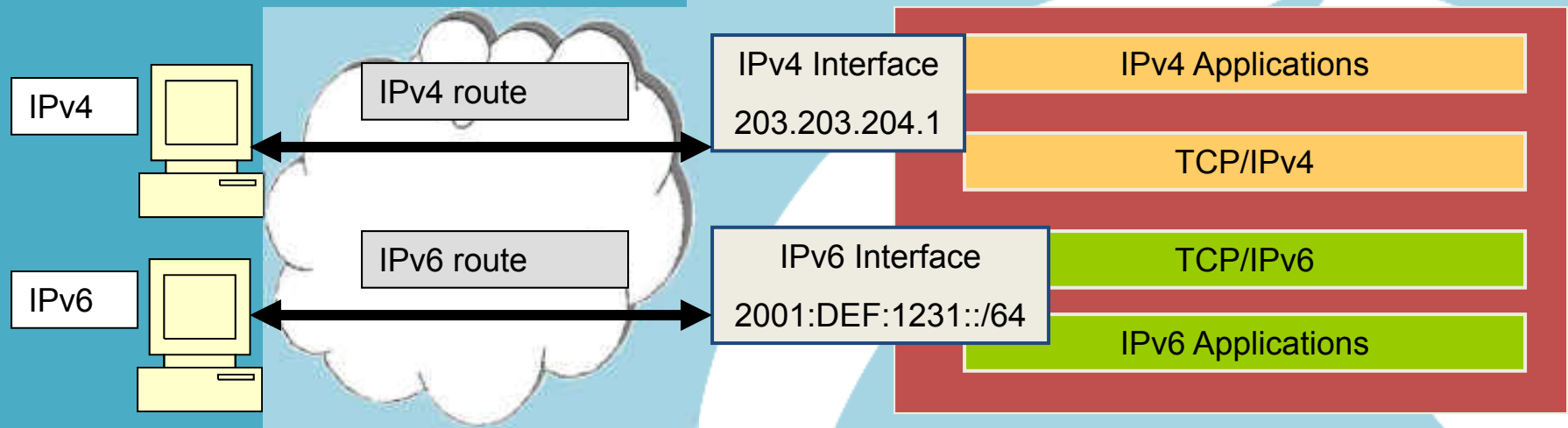


# Let's Make Some Rules

---

1. Use /48 for a site.
2. Use /49 - /63 for subnets.
3. Leave /65 – /128 for IID.

# Dual Stack Mode



- Need IPv4 and IPv6 addresses per device
- Dual stack = IPv4 and IPv6 TCP/IP stack
- Router or host = dual stack
- Both IPv4 and IPv6 packets

# Embed VLAN ID

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- VLAN ID **201**
- IPv4: 129.150.**201**.x
- IPv6: 2001:1234:5678:**201**::/64



# Reuse IPv4 Host ID

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- Host ID **123**
- IPv4: 129.150.201.**123**
- IPv6: 2001:1234:5678:201::**123**



# Other Conventions

---

- Use first 48 bits of IPv6 host ID
- 2001:1234:5678:201:xxxx:xxxx:xxxx::
- Examples
  - DHCP assigned:  
2001:1234:5678:201:xxxx:xxxx:Dxxx::
  - IP Printers  
2001:1234:5678:201:xxxx:xxxx:Bxxx::

# Other Ways to Assign

---

- Geographical Boundaries
- Organizational Boundaries
- Service Type
  - VoIP,
  - Wireless,
  - Internet Access,
  - Security zones

# Breaking on Nibble Boundary

---

- Nibble is half of a byte. (A byte is 8 bits. So, a nibble is 4 bits)
- Take address:

**2001:1234:5678:1201:DF89:783C:2590:67ED**

**XXXX:XXXX:XXXX:XXXX:XXXX:XXXX:XXXX:XXXX**

- X marks nibble boundary
- Break at bit 4, 8, 12, 16, etc. (All the multiples of 4)

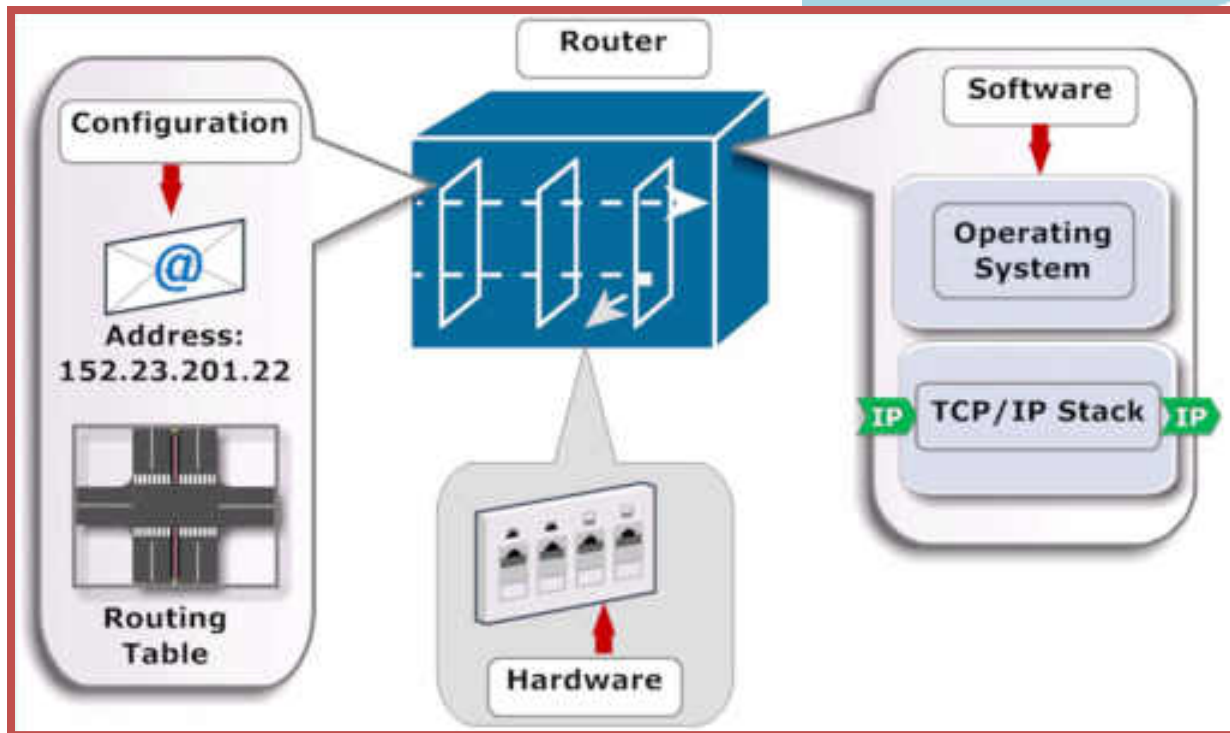
# New Rule

---

1. Use /48 for a site.
2. Use /49 - /63 for subnets.
3. Leave /65 – /128 for IID.
4. Break on nibble boundary.



# Route Summarization



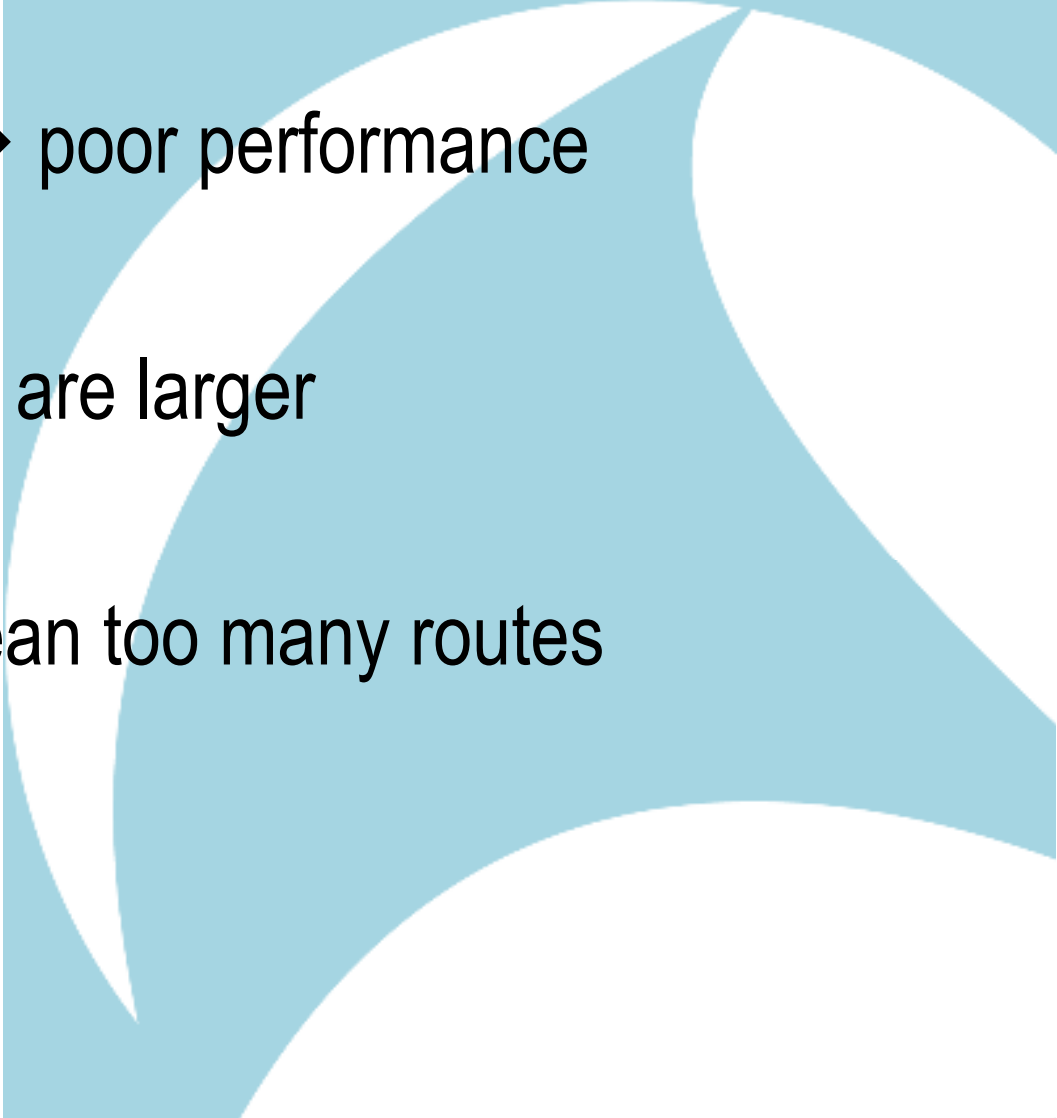
- IP – routes packets
- IPv6 routing table size
- Mirror geography

# IPv6 Routes on Windows

Publish	Type	Met	Prefix	Idx	Gateway/Interface Name
Yes	Manual	9000	::/0	23	2620:9b::1900:1
No	Manual	256	::1/128	1	Loopback Pseudo 1
No	Manual	8	2001::/32	12	Teredo Tunneling
No	Manual	256	2620:9b::/96	23	Hamachi
No	Manual	256	2620:9b::1991:e216/128	23	Hamachi
No	Manual	256	fe80::/64	23	Hamachi
No	Manual	256	fe80::/64	12	Teredo Tunneling
No	Manual	256	ff00::/8	1	Loopback Pseudo
No	Manual	256	ff00::/8	12	Teredo Tunneling
No	Manual	256	ff00::/8	23	Hamachi

# Route Table Growth

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- Large routing table → poor performance
  - IPv6 address prefixes are larger
  - Poor planning can mean too many routes
- 
- A decorative graphic on the right side of the slide, consisting of a light blue square with a white, stylized, curved shape inside, resembling a large letter 'R' or a similar abstract form.

# Routing Issues on 6bone

-----  
Prefix aggregation problems / Alain Durand  
-----

Alain Durand spoke on route anomalies that he has observed in the running 6bone.

- Inconsistency in method of aggregation. Too many routes.
- Backdoor routes...leads to looping, requires additional routes to suppress.
- Unaggregated advertisements (might have been one-time blip)
- "Weird" prefixes...typos, incorrect scope. Alain noted that site-local prefix could use a tighter definition. His conclusion...160 routes today, could easily be cut to 95 through better aggregation.

## 6bone Address Problems:

- No organized hierarchical addressing structure.
- No correlation between DNS structure and addressing structure.
- No correlation between 6Bbone topology and addressing structure.



# RIPng Response

Time	Source	Destination	Protocol	Length	Info
13	12.297384	fe80::260:97ff:fe07:69ea	ff02::9	RIPng	1206 Command Response,

Frame 13: 1206 bytes on wire (9648 bits), 1206 bytes captured (9648 bits)
Ethernet II, Src: 3com_07:69:ea (00:60:97:07:69:ea), Dst: IPv6mcast_00:00:00:09 (33:33:00:00:00:09)
Internet Protocol Version 6, Src: fe80::260:97ff:fe07:69ea (fe80::260:97ff:fe07:69ea),
User Datagram Protocol, Src Port: ripng (521), Dst Port: ripng (521)
Source port: ripng (521)
Destination port: ripng (521)
Length: 1152
Checksum: 0xab5e [validation disabled]
RIPng
Command: Response (2)
Version: 1
Reserved: 0000
Route Table Entry: IPv6 Prefix: 3ffe:507:102::/48 Metric: 2
Route Table Entry: IPv6 Prefix: 3ffe:501:0:4401::/64 Metric: 4
Route Table Entry: IPv6 Prefix: 3ffe:501:4800:1901:21:6a39:6174:3/128 Metric: 2
Route Table Entry: IPv6 Prefix: 3ffe:501:4819:2000::/64 Metric: 2
Route Table Entry: IPv6 Prefix: 3ffe:2e00::20:af86:f996/128 Metric: 2
Route Table Entry: IPv6 Prefix: 3ffe:501:4819:1000::/64 Metric: 3
Route Table Entry: IPv6 Prefix: 3ffe:501:1800::/40 Metric: 3
Route Table Entry: IPv6 Prefix: 3ffe:501:4819:3000::/64 Metric: 3
Route Table Entry: IPv6 Prefix: 3ffe:501:4819:6000::/64 Metric: 4
Route Table Entry: IPv6 Prefix: 3ffe:501:4819:ffff::/64 Metric: 3
Route Table Entry: IPv6 Prefix: 3ffe:501:4819::42/128 Metric: 3
Route Table Entry: IPv6 Prefix: 3ffe:501:481d::/48 Metric: 4
Route Table Entry: IPv6 Prefix: 3ffe:501:0:1001::/64 Metric: 5



RIPng : Response  
FF02::9 =RIP Routers: scope is 02 (interface)  
3FFE is 6Bone network



# Good Aggregation

---

Prefixes : **2001:1234:5678:9xxx::/52**  
**2001:1234:5678:Axxx::/52**

## Locations

- Chicago, IL : **2001:1234:5678:9aaa::/64**
- Bloomington, IL : **2001:1234:5678:9bbb::/64**
- Normal, IL : **2001:1234:5678:9ccc::/64**
- Fairbanks, AK : **2001:1234:5678:A111::/64**
- Anchorage, AK : **2001:1234:5678:A333::/64**

Routes : **2001:1234:5678:9xxx::/52**  
**2001:1234:5678:Axxx::/52**

# Bad Aggregation

---

Prefix : **2001:1234:5678:9xxx::/52**

**2001:1234:5678:Axxx::/52**

## Locations

- Chicago, IL : **2001:1234:5678:9aaa::/64**
- New York, NY : **2001:1234:5678:Abbb::/64**
- San Jose, CA : **2001:1234:5678:9ccc::/64**
- Fairbanks, AK : **2001:1234:5678:9111::/64**
- Anchorage, AK : **2001:1234:5678:A333::/64**

Routes : **2001:1234:5678:9aaa::/64**, **2001:1234:5678:9111::/64**

**2001:1234:5678:Abbb::/64**, **2001:1234:5678:A333::/64**

**2001:1234:5678:9ccc::/64**

# Address by Department

---

Prefix : **2001:1234:5678:9**xxx::

## Locations

- **Payroll**: Chicago, IL: **2001:1234:5678:9**aaa::/64
- **Payroll**: New York, NY: **2001:1234:5678:9**bbb::/64
- **Payroll**: San Jose, CA: **2001:1234:5678:9**ccc::/64

Routes : 2001:1234:5678:9aaa::,  
2001:1234:5678:9bbb::,  
2001:1234:5678:9ccc::

# Let's Add To Our Rules

---

1. Use /48 for a site.
2. Use /49 - /63 for subnets.
3. Leave /65 – /128 for IID.
4. Break on nibble boundary.
5. Aggregate routes.

# Sparse Allocation

---

- Do this:
- Chicago, IL : 2001:1234:5678:9**aaa**::/64
- Bloomington, IL : 2001:1234:5678:9**bbb**::/64
- Normal, IL : 2001:1234:5678:9**ccc**::/64
  
- NOT:
- Chicago, IL : 2001:1234:5678:9**aaa**::/64
- Bloomington, IL : 2001:1234:5678:9**aab**::/64
- Normal, IL : 2001:1234:5678:9**aac**::/64

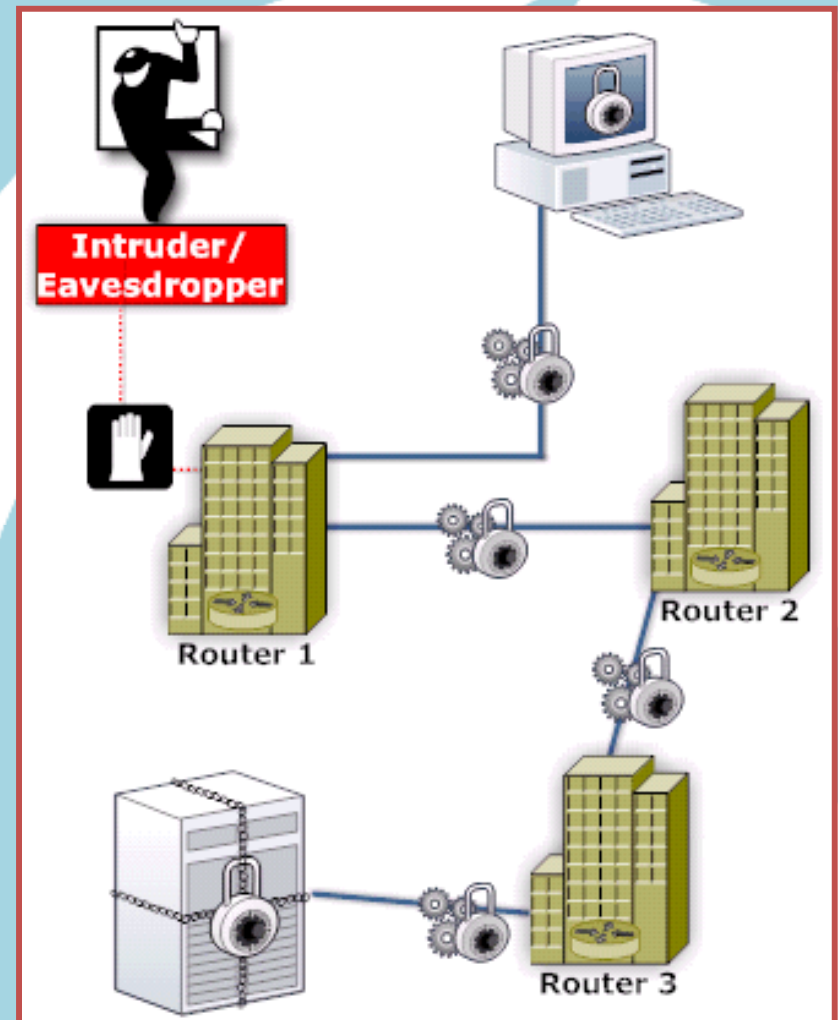
# One More Rule

---

1. Use /48 for a site.
2. Use /49 - /63 for subnets.
3. Leave /65 – /128 for IID.
4. Break on nibble boundary.
5. Aggregate routes.
6. Use sparse allocation.

# Privacy / Security

- Divulge topology
- DoS attacks
- Privacy addressing
- Internet access





# Divulge Topology

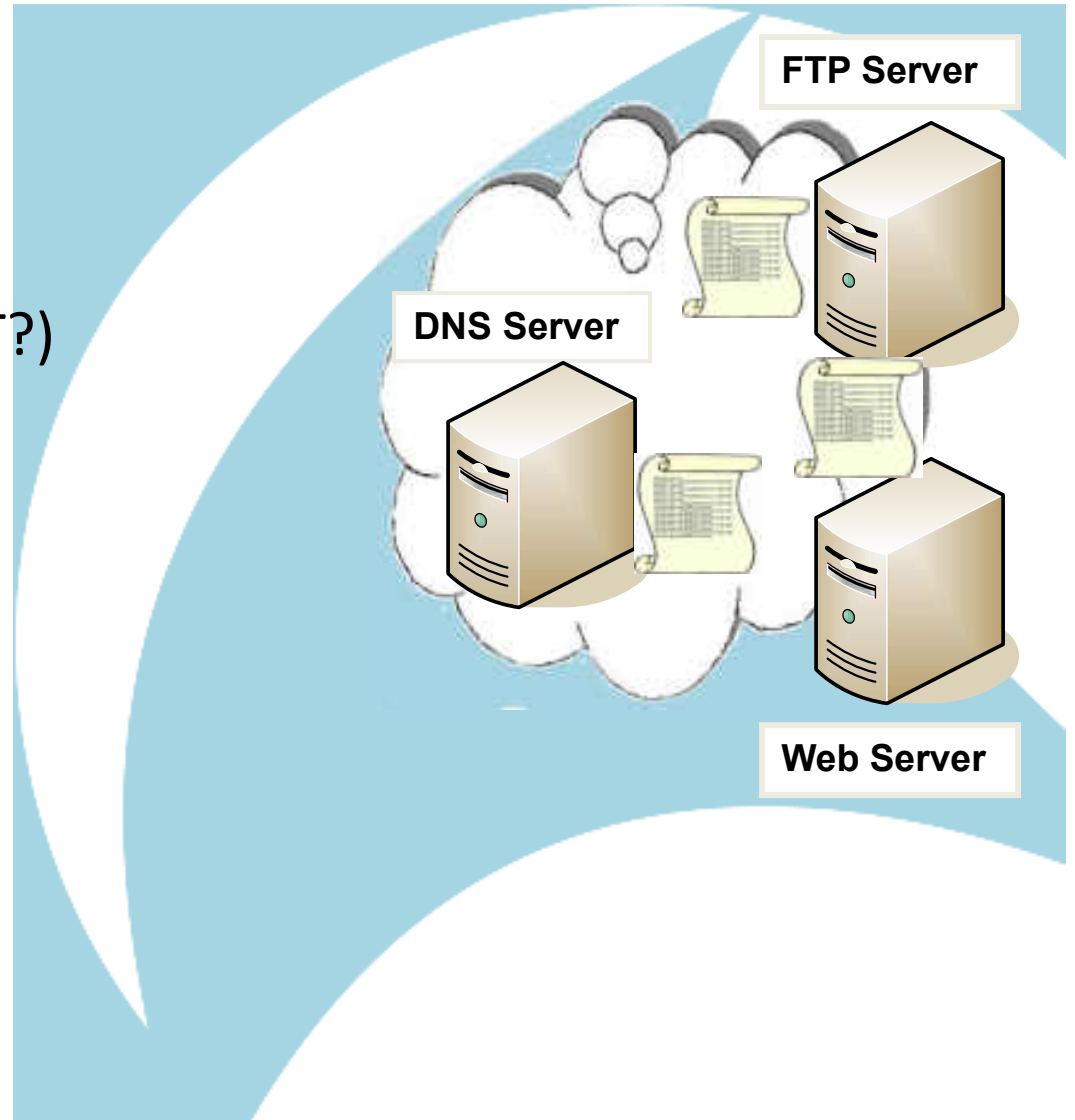
```
FTP Server 1: 2001:1234:5678:03df::
FTP Server 2: 2001:1234:5678:04df::
DNS Server 1: 2001:1234:5678:03aa::
DNS Server 2: 2001:1234:5678:04aa::
Web Server 1: 2001:1234:5678:0322::
Web Server 2: 2001:1234:5678:0422::
```

- Security vs. aggregation
- Allocate in a pattern?

# Methods To Harvest Addresses

---

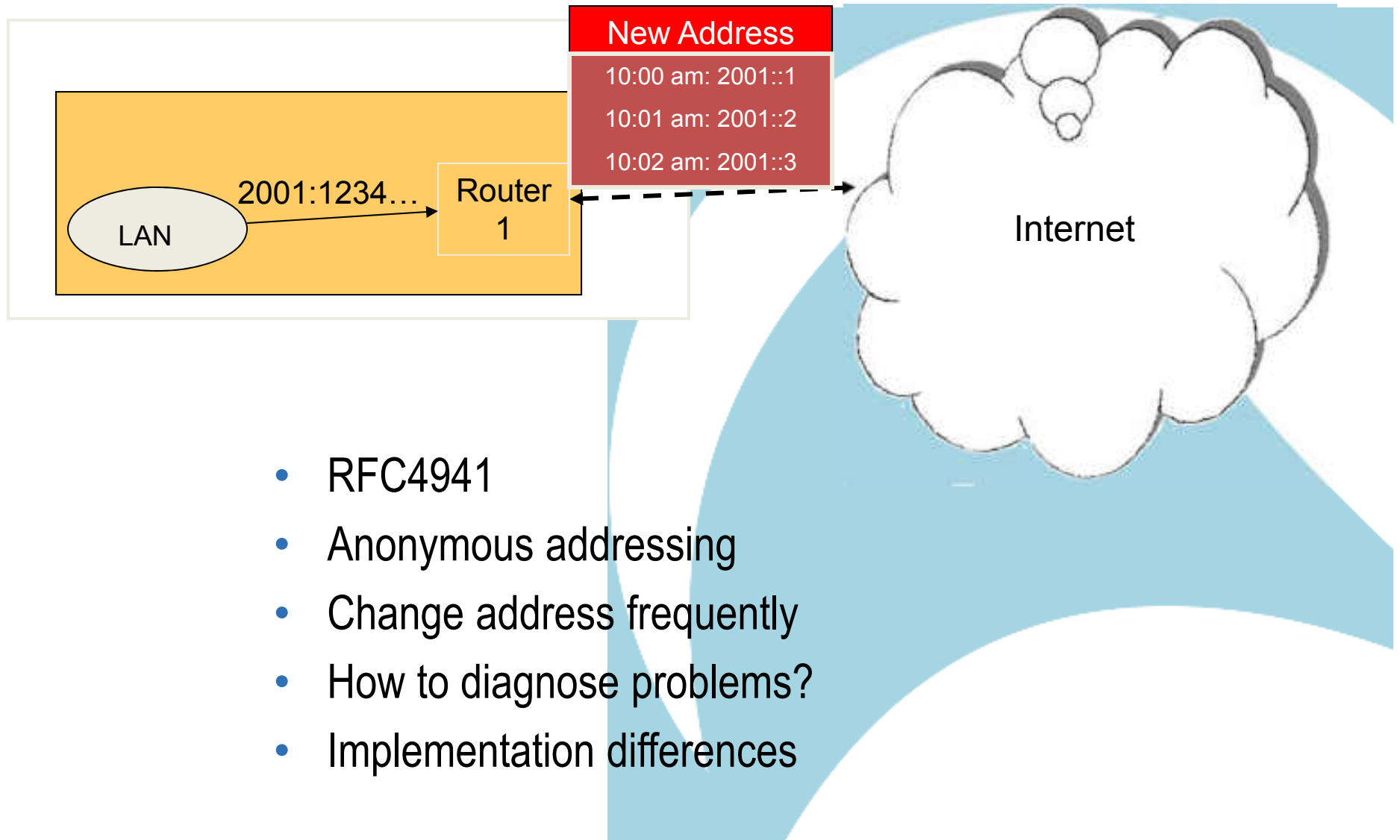
- Find new methods!
- No NAT (translation  $\approx$  NAT?)
- Web or FTP server logs.
- Email headers



# Facebook Packet

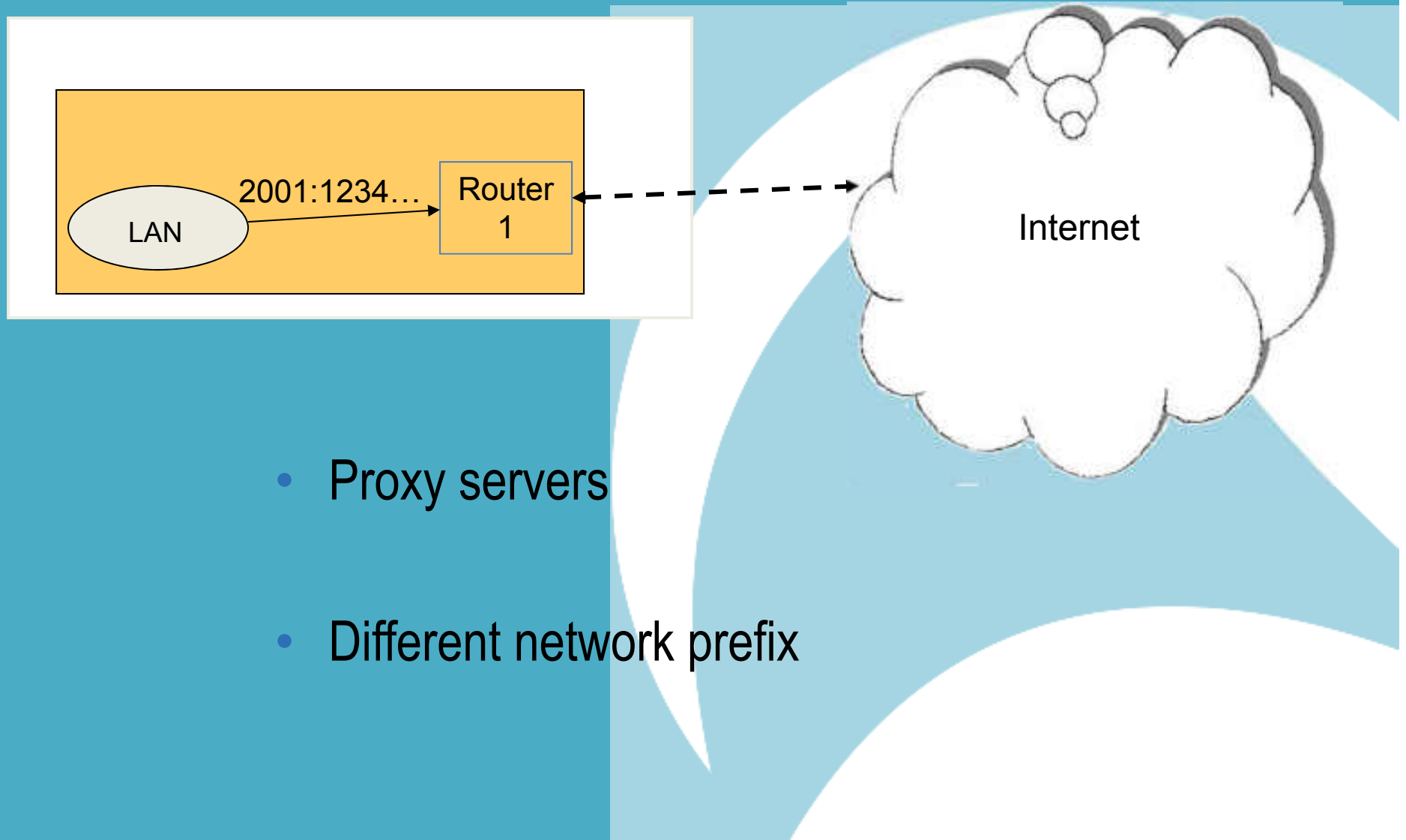
```
Domain Name System (Response)
  Transaction ID : 0x2c4b
  DNSflags: 0x8180(standard query)
  Q/R flag : 1
  Opcode : 0x0
  Authoritative Answer Flag : 0
  Truncation Flag : 0
  Recursion Desired Flag : 1
  Recursion Available Flag : 1
  Answer Authenticated Flag : 0
  Reply code : 0 (No Error)
Questions : 1
Answer RRS : 1
Authority RRS : 0
Additional RRS : 0
  Queries :
  Name : www.facebook.com
  Type : AAAA (IPv6 Address)
  Class : 0x1 IN
  -----
  Answers :
  Name : www.facebook.com
  Type : AAAA (IPv6 Address)
  Class : 0x1 IN
  Time to live : 0 Hours 0 Minutes, 9 Seconds.
  Data Length : 16
  IPv6 Addr : 2620:0000:1c00:0000:face:b00c:0000:0002
  zCompressed IPv6 Address: 2620::1c00:0:face:b00c:0:2
  -----
```

# IPv6 Privacy Addresses



- RFC4941
- Anonymous addressing
- Change address frequently
- How to diagnose problems?
- Implementation differences

# Internet Access



- Proxy servers
- Different network prefix

# Another Rule

---

1. Use /48 for a site.
2. Use /49 - /63 for subnets.
3. Leave /65 – /128 for IID.
4. Break on nibble boundary.
5. Aggregate routes.
6. Use sparse allocation.
7. Remember security!

# Subnet Router Anycast Address

- RFC4291 provides a definition for the required Subnet Router Anycast Address as follows:



- This is an address such as: 2001:1234:5678:0000:0000:0000:0000:0000  
(2001:1234:5678::)

# Other IPv6 Reserved Ranges

---

<b>Subnet Router Anycast</b>	<b>[RFC4291]</b>
<b>Reserved Subnet Anycast</b>	<b>[RFC2526]</b>
<b>Reserved Subnet Anycast</b>	<b>[RFC2526]</b>
<b>MobileIPv6 Home Agents Anycast</b>	<b>[RFC2526]</b>



# Still Another Rule...

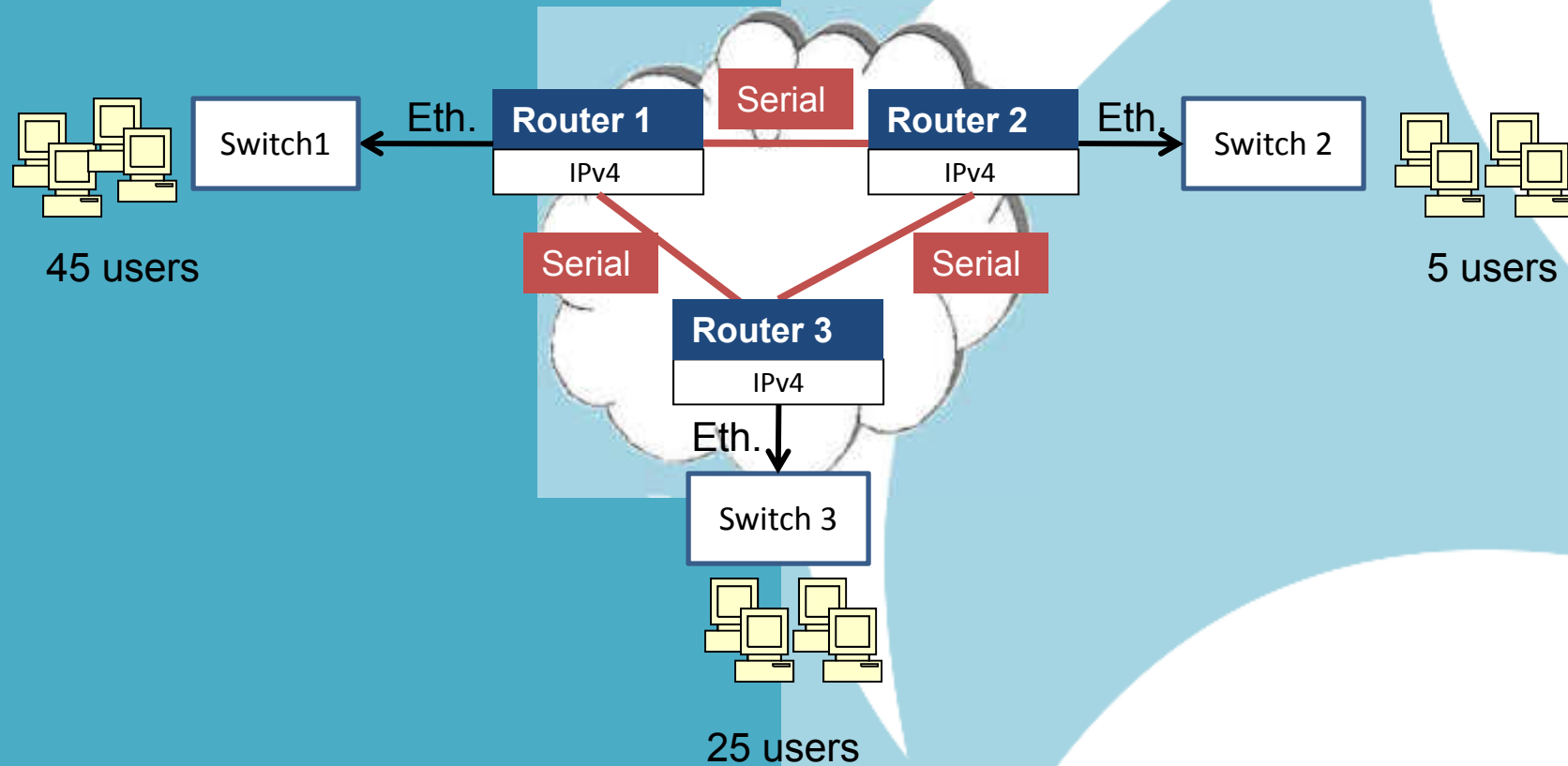
---

1. Use /48 for a site.
2. Use /49 - /63 for subnets.
3. Leave /65 – /128 for IID.
4. Break on nibble boundary.
5. Aggregate routes.
6. Use sparse allocation.
7. Remember security!
8. Avoid reserved addresses.

# IPv4 /30 Allocation

IP Space available: 195.25.7.0 /24

11111111.11111111.11111111.00000000 /24 (255.255.255.0) 256 addresses



# IPv6 /126 Prefix

- So, what does a /126 look like?

/126

```
11111111111111111111.11111111111111111111.  
11111111111111111111.11111111111111111111.  
11111111111111111111.11111111111111111111.  
11111111111111111111.11111111111111111111xx
```

```
0000:0000:0000:0000:0000:0000:0000:0000x  
FFFF:FFFF:FFFF:FFFF:FFFF:FFFF:FFFF:FF0x
```

How many addresses are we talking about?

4 addresses – none used for network or broadcast.

- Let's look at an example

```
2001:1234:5678:1234:5678:90AB:CDEF:0000 –  
2001:1234:5678:1234:5678:90AB:CDEF:0003
```

# IPv6 /127 Prefix

The usage of the /127 addresses is discouraged as documented in RFC3627 (Use of /127 Prefix Length Between Routers Considered Harmful).

/127

```
11111111111111111111.11111111111111111111.  
11111111111111111111.11111111111111111111.  
11111111111111111111.11111111111111111111.  
11111111111111111111.11111111111111111111x
```

```
0000:0000:0000:0000:0000:0000:0000:000x  
FFFF:FFFF:FFFF:FFFF:FFFF:FFFF:FFFF:FFFx
```

How many addresses are we talking about?

2 addresses – none used for network or broadcast.

- Let's look at an example

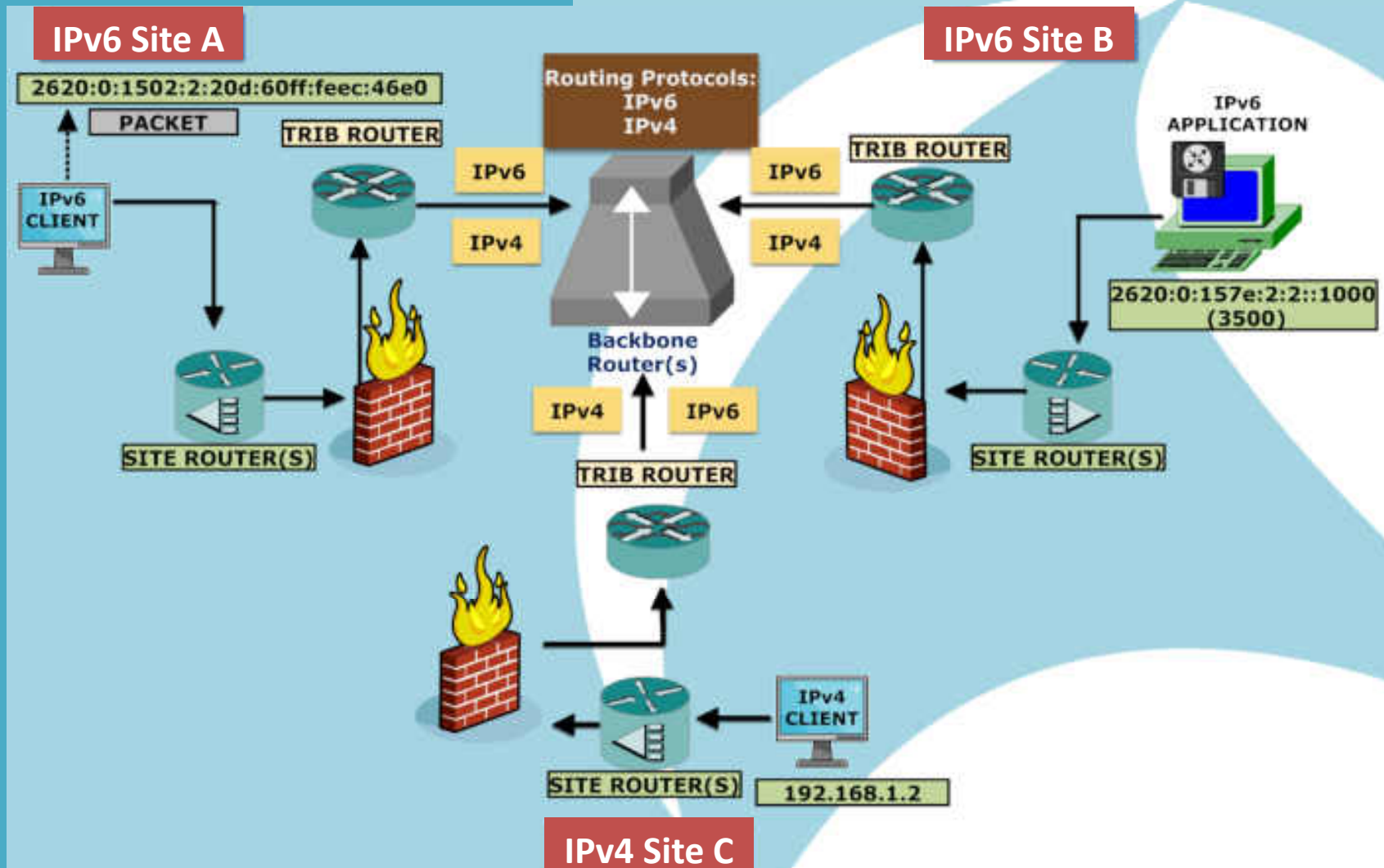
```
2001:1234:5678:1234:5678:90AB:CDEF:0000 –  
2001:1234:5678:1234:5678:90AB:CDEF:0001
```

# Last Rule...

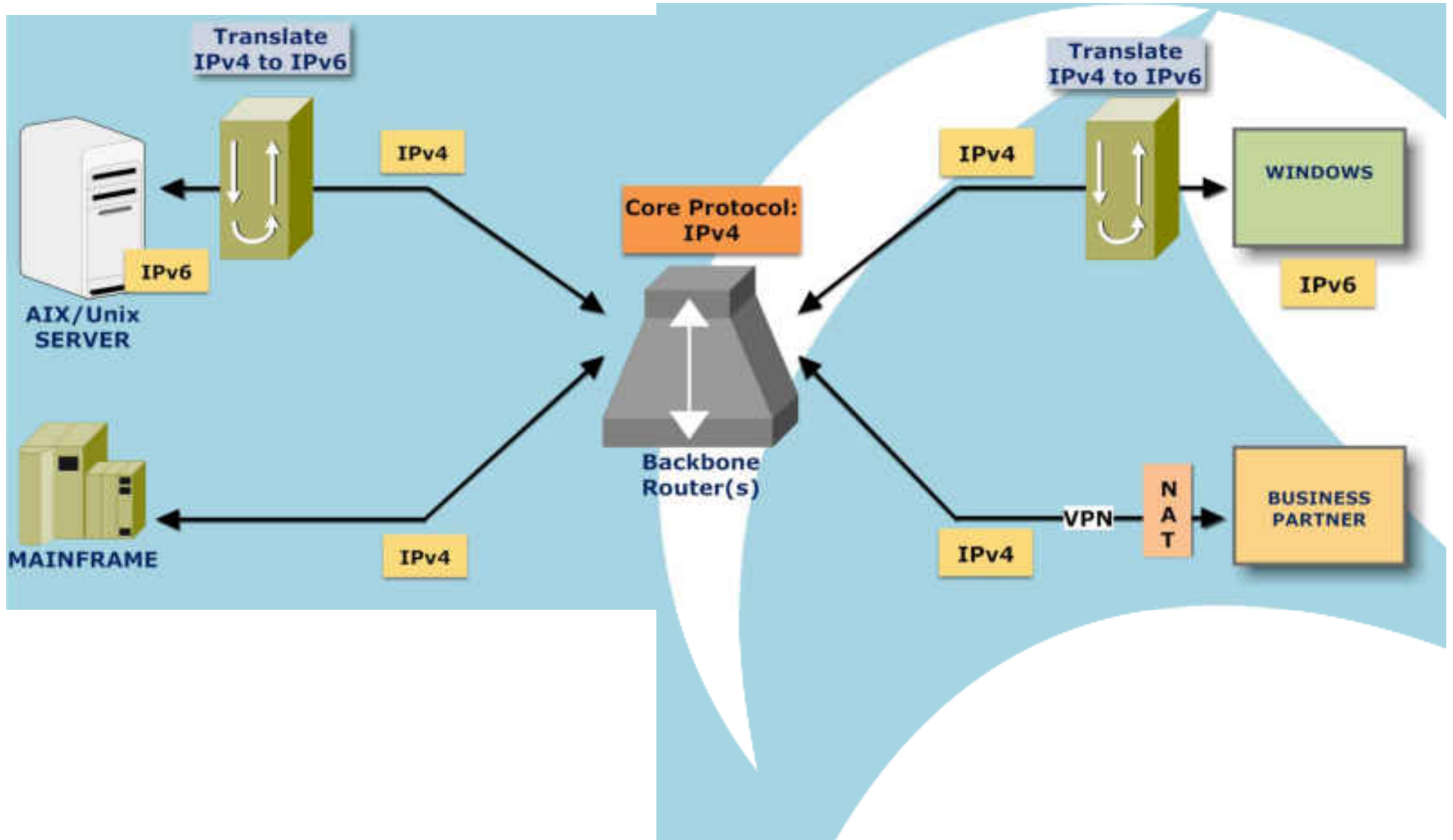
---

1. Use /48 for a site.
2. Use /49 - /63 for subnets.
3. Leave /65 – /128 for IID.
4. Break on nibble boundary.
5. Aggregate routes.
6. Remember security!
7. Use sparse allocation.
8. Avoid reserved addresses.
9. Decide policy for point-to-point links.

# Option 1: Dual Stack Backbone



# Option 2: Boundary Converts to IPv6



# Summary

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- You can get an IPv6 address range directly from ARIN, or from an ISP.
- What to do once you have it is the biggest issue.
- IPv6 address planning is different from IPv4 address planning.



# Other IPv6 Sessions

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- **Sunday: 3:00 - Intro to IPv6 Addressing**
- **Tuesday: 4:45 - IPv6 Trace Analysis Using Wireshark**
- **Wednesday: 10:15 - IPv6 Security**